

## Department of Art Syllabus

I. ART 305 *Interior Design Graphics III*, 3 Credit hours

II. PRE-REQUISITE: ART 302

III. TEXTBOOKS:

Adobe (2016). *InDesign, Illustrator, & Photoshop CC: Graphic design portfolio*. Against the Clock.

IV. COURSE DESCRIPTION

A studio course that focuses on digital presentation and drawing techniques as applied to interior design.

V. RATIONALE

One of the objectives of the interior designer is to help a client visualize the final product through digital presentations and drawings reflecting approved selections of furnishings, surface finishes, architectural compositions, and accessory items.

VI. LEARNING OBJECTIVES AND OUTCOMES

The student will be able to:

- A. Apply digital presentation techniques using Photoshop.
- B. Apply digital presentation techniques using InDesign.
- C. Apply logo techniques using Illustrator.

VII. COURSE TOPICS

The major topics to be considered are:

- A. Setting up the workspace
- B. Drawing complex artwork
- C. Creating posters
- D. Working with type
- E. Combining text and graphics
- F. Compositing images and artwork
- G. Managing layers
- H. Saving files for print
- I. Working with vector tools
- J. Applying styles and filters
- K. Correcting color problems
- L. Controlling color for print
- M. Working with linked files

VIII. EVALUATION

*See Department of Art Syllabus Addendum for Grading Scale*

## IX. REFERENCES

- Weinmann, E. (2016 Release). *Photoshop CC: Visual QuickStart Guide*. Peachpit Press.
- Cohen, S. (2016 Release). *InDesign CC: Visual QuickStart Guide*. Peachpit Press.
- Weinmann, E. (2016 Release). *Illustrator CC: Visual QuickStart Guide*. Peachpit Press.
- Stine, Daniel J. (2011). *Interior Design Using Hand Sketching, SketchUp, and Photoshop*. Mission, KS: SDC Publications
- Ding, Suining. (2013). *Photoshop for Interior Designers*. New York, NY: Fairchild Publications
- Tal, Daniel. (2013). *Rendering in SketchUp*. Hoboken, NJ: John Wiley and Sons, Inc.